

# Tunnel Mountain

for percussion ensemble

Rob Power

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## Instrumentation

### Player 1

Glockenspiel  
4 Kulintang:



\*If Kulintang are unavailable, use tuned cowbells, copper pipes, etc.

### Player 2

Vibraphone (motor off)

\*Pedalings are *ad lib*, except where indicated

### Player 3

Marimba 1 (shared with Player 5)

### Player 4

Marimba 2

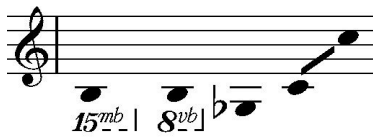
### Player 5

Marimba 3 (shared with Player 3)

Concert Bass Drum and Low Susp Cymbal (shared with Player 7)

### Player 6

Tuned Gongs:



Singing Bowl (Ab)

\*If tuned gongs are unavailable, use tubular bells. If lower pitches are unavailable (B, B, Gb), use tam tams for those notes. If singing bowl is unavailable, use a different drone sound (timpani, etc.)

### Player 7

2 Susp Cymbals (low, med)

1 Chinese Cymbal (low)

Concert Bass Drum

Glass Marimba:



\*If Glass Marimba is unavailable, use vibraphone, tuned cowbells, etc.

# Tunnel Mountain

Driving ♩ = 100

Rob Power

Glockenspiel, Kulintang  
Glock w/ hard mallets  
i.v. always  
*f*

Vibraphone (motor off)  
med mallets  
*f*

Marimba 1  
med mallets  
*f* etc.  
*mf* R R RR RR RR

Marimba 2  
med mallets  
*f*

Marimba 3  
bass mallets  
*f*

Tuned Gongs, Singing Bowl  
Gong w/med mallet  
♩ = 100  
*f*

Susp Cymbals, Concert Bass Drum, Glass Marimba

5 **A**

Glock.

Vib.  
*mf*

Mar. 1  
*mf*

Mar. 2  
*mf*

Mar. 3

**A**

Gongs

Perc.

8

Glock.

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs

Perc.

11

Glock.

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs

Perc.

14

Glock. *mf*

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs

Perc.

**B**

17

Glock. *f*

Vib. *f*

Mar. 1 *f*

Mar. 2 *f*

Mar. 3

**B**

Gongs

Perc.

21

Glock.

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs

Perc.

24

Glock.

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs

Perc.

**C**

*f* Low susp cymbal w/soft mallet *mf*

*mf*

28

Glock.

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs

Perc.

33

Glock.

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs

Perc.

38

Glock. 

Vib.   
*mf* R R R R R R R R

Mar. 1 

Mar. 2 

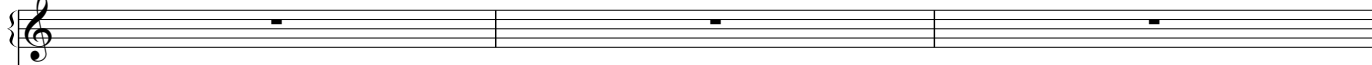
Mar. 3 


Gongs 


Perc. 

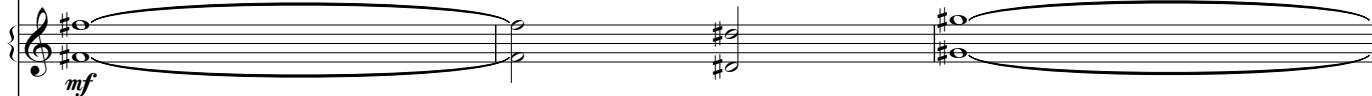
**D**


42

Glock. 

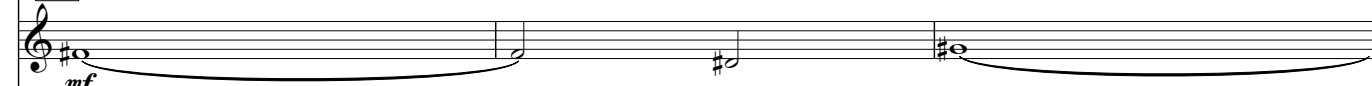
Vib. 

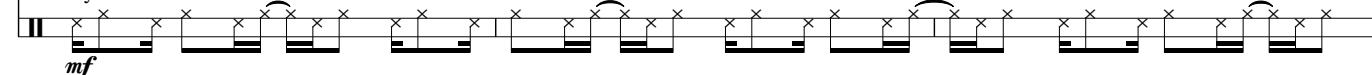
Mar. 1   
*mf*

Mar. 2   
*mf*

Mar. 3   
*mf*

**D**

Gongs   
*mf*

Perc.   
*mf*  
Cymbals with rattan



45

Glock. Vib. Mar. 1 Mar. 2 Mar. 3 Gongs Perc.

This musical system covers measures 45 to 47. The Glockenspiel part is silent. The Vibraphone plays a continuous eighth-note pattern. The first Maracas play a steady eighth-note accompaniment. The second Maracas play a melodic line with a long sustain across measures 45 and 46. The third Maracas play a rhythmic accompaniment with eighth notes and rests. The Gongs play a melodic line with a long sustain across measures 45 and 46. The Percussion part features a complex rhythmic pattern of eighth notes and rests.

48

Glock. Vib. Mar. 1 Mar. 2 Mar. 3 Gongs Perc.

This musical system covers measures 48 to 50. The Glockenspiel part is silent. The Vibraphone continues its eighth-note pattern. The first Maracas continue their eighth-note accompaniment. The second Maracas play a melodic line with a long sustain across measures 48 and 49. The third Maracas continue their rhythmic accompaniment. The Gongs play a melodic line with a long sustain across measures 48 and 49. The Percussion part continues its complex rhythmic pattern.

51

Glock. Vib. Mar. 1 Mar. 2 Mar. 3 Gongs Perc.

Detailed description: This block contains the musical notation for measures 51 through 53. The Glockenspiel part is silent. The Vibraphone plays a continuous eighth-note pattern. The three Maracas (Mar. 1, 2, 3) play rhythmic patterns with various articulations. The Gong plays a melodic line with slurs. The Percussion part features a consistent eighth-note pattern with accents.

**E**

54

Glock. Vib. Mar. 1 Mar. 2 Mar. 3 Gongs Perc.

Detailed description: This block contains the musical notation for measures 54 through 56. A section marker 'E' is placed above measure 54. The Glockenspiel part begins in measure 55 with a forte (f) dynamic. The Vibraphone continues with a forte (f) dynamic eighth-note pattern. Maraca 1 is silent. Maraca 2 plays a melodic line with slurs and a forte (f) dynamic. Maraca 3 plays a rhythmic pattern with slurs and a forte (f) dynamic. The Gong plays a melodic line with slurs and a forte (f) dynamic. The Percussion part is silent.

57

Glock.

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs

Perc.

60

Glock.

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs

Perc.

**F**

*ff*

etc.

64

Glock.

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs

Perc.

69

Glock.

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs

Perc.

chinese cymbal

74

♩=132

G

Glock.

Vib.

Mar. 1

Mar. 2

Mar. 3

to BD/susp (shared)

Gongs

Perc.

bass drum

l.v.

♩=132

G

Kulintang w/vibe mallets

81

always l.v.

Kul.

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs

Perc.

**H**

88

Kul. *f*

Vib. *f*

Mar. 1 *f*

Mar. 2 *f*

Mar. 3

Gongs

Perc. *f*

Glass Marimba w/vibe mallets

**H**

95

Kul.

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs

Glass

102 **I**

Kul. *ff* *dim.* *poco a poco*

Vib. *ff*

Mar. 1 *ff*

Mar. 2 *ff*

Mar. 3

Gongs **I**

Glass *ff* *dim.* *poco a poco*

108

Kul. *p* *soft mallets*

Vib. *mp*

Mar. 1

Mar. 2

Mar. 3

Gongs *soft mallet* *mp*

Glass *p*

114

Kul.

Vib.

Mar. 1 (hard mallets)   
*p*

Mar. 2 soft mallets   
*mp*

Mar. 3

Gongs   
*8<sup>th</sup>*

Glass

120

Kul.

Vib.

Mar. 1

Mar. 2 + (dead stroke)

Mar. 3 BD and Susp Cymbal (shared)   
*mp* to Marimba

Gongs

Glass



126

J

Kul.

Vib. *med mallets*  
*p*

Mar. 1

Mar. 2 *hard mallets*  
*p*

Mar. 3

Gongs *med mallets*  
*p*

Glass

132

Kul.

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs *(get low gong mallet)*

Glass

139 K

Kul. *f p*

Vib. *f p*

Mar. 1 *f p*

Mar. 2 *f p*

Mar. 3

K

Gongs *f mf* 15<sup>mb</sup>

Glass *f p*

146

Kul.

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs *p*

Glass

L

153

Musical score for measures 153-159. The score includes parts for Kuhlhorn (Kul.), Vibraphone (Vib.), three Maracas (Mar. 1, 2, 3), Gongs, and Glass. The Kuhlhorn part features a melodic line with a dynamic marking of *ff* and a **L** (Lento) marking. The Vibraphone part consists of chords with a *ff* dynamic and a **L** marking, with a *solo* instruction above the final measure. The Maracas parts have a *ff* dynamic. The Gongs part has a *ff* dynamic and a **L** marking. The Glass part has a *ff* dynamic.

160

Musical score for measures 160-166. The score includes parts for Kuhlhorn (Kul.), Vibraphone (Vib.), three Maracas (Mar. 1, 2, 3), Gongs, and Glass. The Kuhlhorn part has a melodic line. The Vibraphone part has a melodic line. The Maracas parts have a rhythmic pattern. The Gongs part is silent. The Glass part has a rhythmic pattern.

M

168

Kul. 

Vib. 

Mar. 1 

Mar. 2 

Mar. 3 

M

Gongs 

Glass 

N

176

Kul. 

Vib. 

Mar. 1 

Mar. 2 

Mar. 3 

N

Gongs 

Glass 

183

**O**

solo

*f*

*ff*

3

3

190

196 **P** to glock

Kul. *f* *ff*

Vib. *ff* *f* *ff*

Mar. 1 *f* *ff*

Mar. 2 *f* *ff*

Mar. 3 *f* *ff*

**P**

Gongs *f*

Glass

203

Kul.

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs Singing Bowl  
*pp*

Glass

210 Glockenspiel

*ff* end solo

Kul.

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs

Glass

Percussion

217 **Q** Faster! ♩=138

Glock.

Vib.

Mar. 1 *f* med mallets

Mar. 2

Mar. 3 *f*

Gongs **Q** ♩=138

Perc. *mf* Cymbals w/rattan

**R**

221

Glock. 


Vib.   
*f*

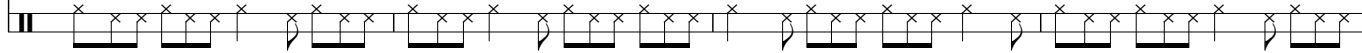
Mar. 1 

Mar. 2   
*f*  
med mallets

Mar. 3 

**R**

Gongs 

Perc. 

225

Glock. 

Vib. 

Mar. 1 

Mar. 2 

Mar. 3 

Gongs 

Perc. 



Glock. *f*

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs

Perc.

Glock. *ff* (mute) **S**

Vib. *ff* *f* etc.

Mar. 1 *ff* *f*

Mar. 2 *ff* *f*

Mar. 3 *ff* *f*

Gongs Mute Bowl **S** (mute)

Perc. *ff*

239

T

Glock. *f* *ff*

Vib. *ff*

Mar. 1 *ff*

Mar. 2 *ff* *ff*

Mar. 3 *ff*

Gongs *mf* *f* *8<sup>vb</sup>*

Perc. *f* *ff*

**T**

248

Glock.

Vib.

Mar. 1

Mar. 2

Mar. 3

Gongs

Perc.

255

Glock. 

Vib. 

Mar. 1 

Mar. 2 

Mar. 3 

Gongs 

Perc. 

262

Glock. 

Vib. 

Mar. 1 

Mar. 2 

Mar. 3 

Gongs 

Perc. 

U

266

Glock.

Vib.

Mar. 1

Mar. 2

Mar. 3

U

(mute gongs)

Gongs

Perc.

(add susp w/stick)

*f*